

6.2.5ab

Volume:
- press ⊞ or ⊟ to change the volume for the different cup sizes
- press › to confirm and go to the next screen

► *Most volumes can be set from 0-30ml to 2000 ml (recipe dependent)*



6.2.5ac

Strength:

► *Use the ⇅ to switch between ratio and gram/120ml*
- press ⊞ or ⊟ to change the ratio ingredient/ water
- press ☑ to confirm

► *The number of ingredients may vary per beverage.*



6.2.5ad

Ingredient affected by the strength-buttons:
- press on the checkbox

► *This determines whether or not an ingredient is modified when the strength setting on the beverage selection screen is changed, see* *4.1a on p.7*
- press ☑ to confirm

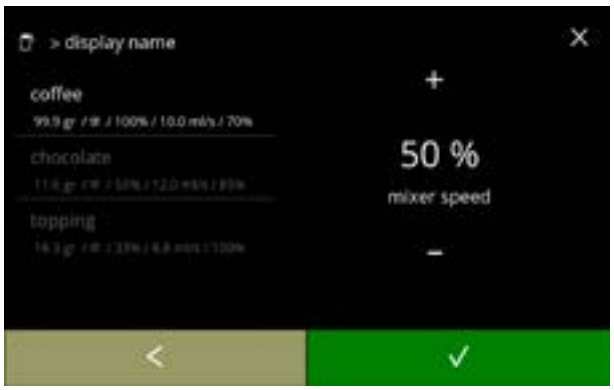
► *For ingredients that already have a high dosage, it is better not to use this option; large quantities of powder can cause a blockage in the mixing chamber.*



6.2.5ae

Ratio between ingredients:
- press ⊞ or ⊟ to change the percentage for the selected ingredient

► *All ingredients together must be distributed at 100%.*
- press ☑ to confirm



6.2.5af

Mixer speed:

- press ➕ or ➖ to change mixer speed for the selected ingredient
- press ☑ to confirm
  - » go to the previous screen for the next ingredient
  - » go to the following screen when all ingredients have been defined



6.2.5ag

Confirmation screen:

► *On the left the summary of the new ingredient settings.*

- press ☑ to confirm and to change the next ingredient (if available) and go to screen 6.2.5ac
- press save to confirm the last ingredient of the recipe is set and go to the next screen



6.2.5ah

Information screen:

- screen (6.2.5aq) is displayed after a few seconds to test the recipe



6.2.5ai

Recipe builder carousel:

► *A new recipe is created on the basis of an already existing recipe. After the recipe has been copied, it must be given a unique name and further edited in the "recipe editor".*

- press "*copy recipe*" to confirm
- press ☑ or ☑ to go to *"create new recipe"* (6.2.5u on p.75)



6.2.5aj

Copy recipe:
- press ⌃ or ⌄ to select a recipe
- press › to confirm and go to 6.2.5u on p.75



6.2.5ak

Recipe carousel:
- press *"delete recipe"* to confirm
- press ‹ or › to scroll through the recipe sub-menu:
  - » recipe editor 6.2.5a on p.70
  - » recipe builder 6.2.5t on p.75

► *Only new created recipes can be deleted, default recipes will be reset to their default settings.*



6.2.5al

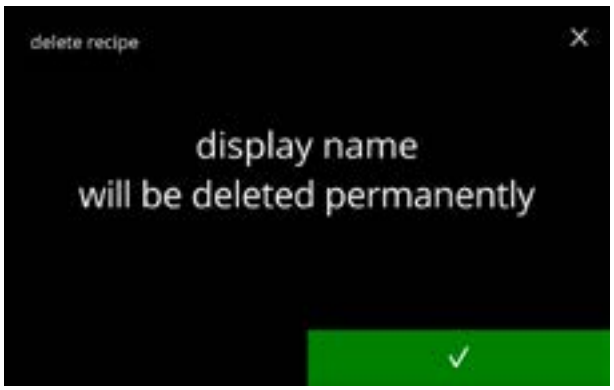
Select the subdivision:
- press *"decanter recipe"* or *"cup recipe"* and go to the next screen



6.2.5am

Delete recipe:
- press ⌃ or ⌄ to select a recipe
- press › to confirm
  - » for a new recipe go to the next screen
  - » for a default recipe go to screen 6.2.5ao

6.2.5an



Confirmation screen:
- press ☑ to confirm and go to screen 6.2.5ap

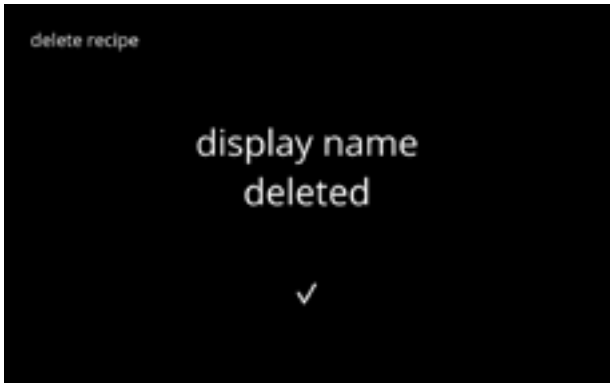
6.2.5ao



Confirmation screen:
- press ☑ to confirm and go to the next screen

  ► *The beverage will also be removed from the beverage selection screen.*

6.2.5ap



Information screen:
- screen 6.2.5am is displayed after a few seconds

6.2.5aq



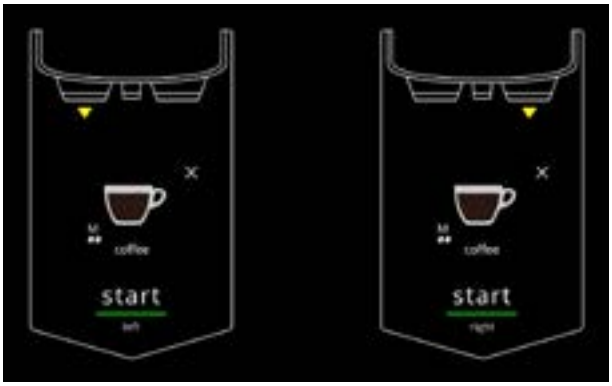
Test recipe:
- press no, depending on the starting point, one of the following screens will appear:
  - » recipe editor basic 6.2.5b on p.70
  - » recipe editor expert 6.2.5j on p.72
  - » create new recipe 6.2.5j on p.72
  - » copy recipe 6.2.5j on p.72
- press yes to go to the next screen

6.2.5ar



Test volume:
- press one of the volumes
- press ☑ to confirm
- press ☇ to go to the previous screen

6.2.5as



Information screen:
- place an empty container under the beverage outlet
- press start to begin the dosing

6.2.5at



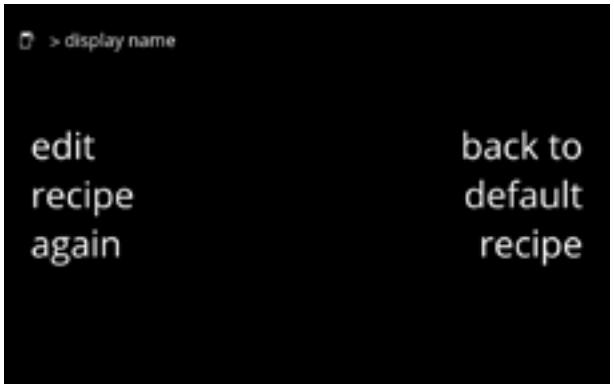
Preparing a beverage:
- please wait

6.2.5au



Testing:
- check the volume and the strength/taste
- recipe ***not ok***, press no, depending on your starting point, one of the following screens will appear:
  - » standard recipe, go to the next screen
  - » new/copied recipe, go to screen 6.2.5m on p.73
- recipe ***ok***, press yes, screen 6.2.5ax is displayed

6.2.5av



Recipe not satisfactory:
- press back to default recipe to undo the modifications and go to the next screen
- press edit recipe again, depending on your starting point, one of the following screens will appear:
  - » recipe editor basic 6.2.5e on p.71
  - » recipe editor expert 6.2.5m on p.73

6.2.5aw



Back to default recipe:
- please wait, depending on your starting point, one of the following screens will appear after a few seconds:
  - » recipe editor basic 6.2.5b on p.70
  - » recipe editor expert 6.2.5j on p.72

6.2.5ax



Test another volume:
- press yes go to 6.2.5ar
- press no, depending on your starting point, one of the following screens will appear:
  - » recipe editor basic 6.2.5b on p.70
  - » recipe editor expert 6.2.5j on p.72
  - » create new recipe 6.2.5u on p.75
  - » copy recipe 6.2.5ai on p.78

6.2.6 Select ingredients canisters

Default *instant* ingredients will be available in the machine:

- regular coffee
- espresso coffee
- topping
- cacao
- sugar
- soup
- custom ingredient
- Premix 1 - 6

► *Only use ingredients that are suitable for vending machines.*

► *Names of ingredients can be changed in §6.2.7 on p.86.*

► *If an ingredient is changed or removed, any beverage containing that ingredient will be removed from the screen.*

► *For unknown ingredients premix 1 to 6 are available. Rename the premixes in §6.2.7 on p.86.*

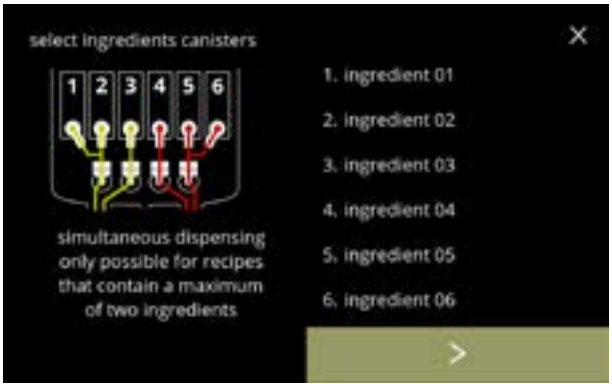
6.2.6



Select an ingredient per canister:

- press "*select ingredient canister*" to confirm
- press ‹ or › to scroll through the beverage menu

6.2.6a



Select an ingredient:

- press › to select the next canister (6.2.6e)

  ► *The screen depends on the configuration of the machine, see §8.3 on p.139.*

- press on an ingredient to select and go to the next screen

  ► *Confirm ☑ is only active if something has changed.*

6.2.6b



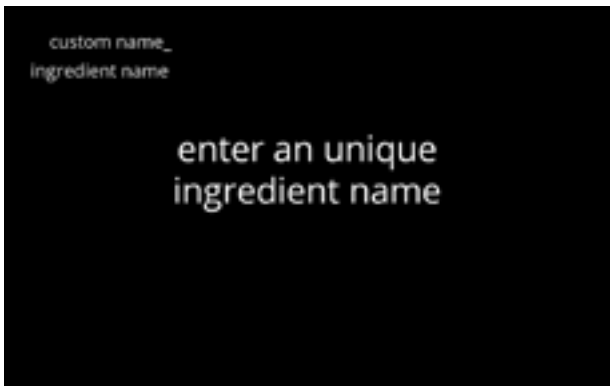
Assign an ingredient to a canister:

- press ⌃ or ⌄ to scroll through the available ingredients
  - » select an existing ingredient and press ☑ go to 6.2.6e
  - » select ***'custom ingredient'*** (to type an unique ingredient name), press ☑ and go to the next screen

► ***'No ingredient'*** *is also possible*

► *The number of steps to be completed depends on the number of canisters.*

6.2.6c



Information screen:
- screen 6.2.6d is displayed after a few seconds

6.2.6d



Enter the new custom ingredient name:
- press ‹ or › to scroll through the alphabet
- press the character between the ‹ › to form the new ingredient name
  - » press ABC for capitals
  - » press à..ç..ê for special characters
  - » press 123#* for numbers
  - » press _ for a space
  - » press ⌫ to remove a previous input
- press ✓ to confirm the new ingredient name

6.2.6e



Next canister(s):

► *The screen depends on the configuration of the machine, see §8.3 on p.139.*

- press ^ or v to scroll through the available ingredients
- press on an ingredient to select and go to the next screen press ✓ and go to the next screen

► *Confirm ✓ is only active if something has changed.*

6.2.6f



Control screen:

► *This screen appears when ✓ or › is pressed after the last canister.*

- press ‹ to select the previous screen
- press save to confirm

6.2.6g



Information screen:

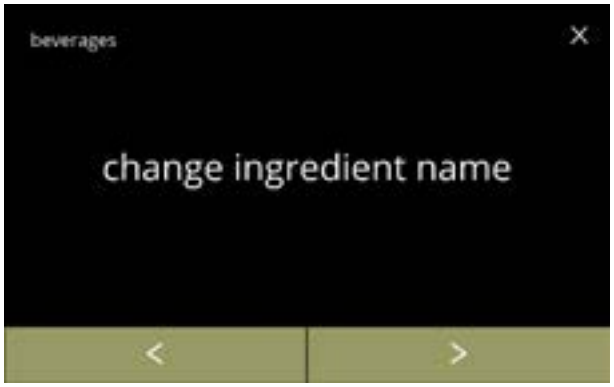
- screen 6.2.6 is displayed after a few seconds

► *Only if a new ingredient is different to the original one go to §6.2.1 on p.61.*
The beverages made with the previous ingredient are set to inactive and their names have been replaced by the 3 dots. That is why you have to combine new beverages with the buttons. When this action is completed, the machine will be operational again with the new ingredients.

6.2.7 Change ingredient name

In this menu the name of the ingredient can be changed to a custom defined ingredient name.

6.2.7



Change ingredient name:
- press "*change ingredient name*" to confirm
- press ‹ or › to scroll through the beverage menu

6.2.7a



Available ingredient canisters:
- press ‹ or › to scroll through the available ingredient canisters
- press on an ingredient to select and go to the next screen

6.2.7b



Enter the new custom ingredient name:
- press ‹ or › to scroll through the alphabet
- press the character between the ‹ › to form the new ingredient name
  - » press ABC for capitals
  - » press à..ç..ê for special characters
  - » press 123#* for numbers
  - » press _ for a space
  - » press ⌫ to remove a previous input
- press ✓ to confirm the new ingredient name